Krysal's Guide to the AudioLogs
A companion for those who may be unfamiliar with the systems

Hello there. My name is Krysal. This is my guide to the entirety of FarragoFiction's AudioLog system, including some tips and tricks to make working with particular passphrases easier. At the end, there will be appendices of all of the currently-known (by those who didn't climb their way into the log database) passphrases, sorted into categories based on what they cover. Hopefully this will make it easier for those who want to dive face-first into the currently-known phrases but don't know where to start a good jumping-off point.
And also act as a library of all the current logs.
(This library probably isn't complete and I doubt it ever will be. I am, sadly, a tired and lazy bitch. However, maybe it'll help you! Or maybe it won't. Sometimes having every bit at once doesn't get you everywhere, from what I've seen.)

Let's begin.

Chapter 0: An Explanation of PassPhrases
The AudioLog system is rather simple. It takes phrases and attaches audio, metadata, and/or images to them. There are, however, a few rules involving how phrases must be written in order to get proper results:

1. Spaces are not a thing. They just aren't. If you need to separate words, you must use underscores.
I think there might be exceptions to this rule but fuck it. Typically it follows this.
2. Capitalization does matter. If you write a phrase but do not have it properly capitalized it will not work.
3. No punctuation. Except the underscores.
4. Please. Spell properly. I swear, there's been so many times when someone's told me a phrase doesn't work and it's because they spelled a single word wrong. Use spellcheck or something.

As long as these are followed, you should be able to properly use a passphrase in any of the PassPhrase systems. I will cover how these phrases will be used soon.

How do you find PassPhrases?
There are multiple ways to find PassPhrases. JR often does leaks on Saturdays. However, there are also hidden phrases in several games in FarragoFiction. You may also just attempt to guess more phrases if you feel like wasting some time. I will specify how to do this in the AudioLog Player portion of this guide. Regardless, they all carry information that you may (or may not?) find important.

Chapter 1: The AudioLog Player
http://www.farragofiction.com/AudioLogs/
I'm certain some of you have already seen that strange looking combination of a typewriter and cassette player. This thing allows you to play the AudioLogs, viewing the sound that is connected to different passphrases. This portion of the guide will cover how to use the player, how to view some of the metadata on the tapes from the player, and how to use the player to attempt to find more passphrases. Not necessarily in that order.
NOTE: The AudioLog Player doesn't like to work on some browsers. If it doesn't work on the one you're on, try a different one! Chrome's pretty reliable if you have it.
When you open the player you will see that there is a tape inserted into the typewriter portion. This is where you will insert a passphrase, just by typing. Take a moment to notice that whenever you type there, anything you type not only appears on the tape, but also in your URL in the form of ?passPhrase=. Take note of this. It's how the phrase is communicated. You can use this in other places.
If you use a correct phrase and place it into the player, you can now listen to the audio stored in that phrase.
For example…
http://www.farragofiction.com/AudioLogs/?passPhrase=hello_world
This will play the audio connected to the phrase hello_world. If you play an incorrect phrase, you will get distorted audio.

Here's an example of that.
http://www.farragofiction.com/AudioLogs/?passPhrase=incorrectphrase

See? The audio's all fucked up. You just get distorted clips from the other logs stored in the passphrase system.

Now, you might be asking, how can I use this damn system to find new logs? Well, that's quite simple. See those two little reader-things there? Ontological stability and narrative stability? Those will help you find the right phrases.

The ontological stability reader will tell you if there's any phrases CONNECTED to what you have written down. This means that your written phrase may or may not be correct, but there is something connected to it. Relevant to it. It's how real something is. This, of course, means very little in a world where almost everything IS real, but that's just how it is, right?

The narrative stability reader is the good one here. If you're on the track to the right phrase, the narrative stability will increase. For example, if you had part of a phrase, say, hello_wo, you will see the narrative stability increase because you're getting closer to an actual passphrase.

This doesn't usually help if you don't have some kind of guide, but it's good to know and is helpful for those doing Saturday Leak investigations if they don't know all the secrets to the AudioLog system.

So that's fine and dandy, we know how to find passphrases in the player and we know how to access their audio files, but what about some of the attached metadata? For that, you're going to want to open the webpage's source and go to the Console. Depending on your browser, this could involve using View Source or Inspect Element. From there, you'll go to the Console tab (it might be hidden under a dropdown menu, you'll find it. It's there.) And there, you'll find how many phrases you've personally found, the last time the glitches were updated (we'll get to that,) and some of the metadata that is attached to a correct file. Try doing this for hello_world. As you can see, you can view the speaker, some keywords, and a transcript. And… What do you mean I can't access the fucking gigglesnort? Oh, goddamnit. We'll have to move to somewhere else to access that.

I'll show you that in a bit. For now, let me show you another application of the ?passPhrase= in the url.

Chapter 2: Using passPhrase= to its fullest extent

So we can find those phrases. Now how do we use them, aside from listening to audio?

As of now, I know of two other places that can use the ?passPhrase= tag-thing to access some more content. I'll cover both so that you know what you can possibly find.

So LORAS2. It's connected to the system. You can add ?passPhrase= to the end of the URL in order to access a piece of gigglesnort and a piece of art which is displayed when all of the rods are at 0, in place of the typical "You Win" image.

For example…

http://farragofiction.com/AudioLogs/loras2?passPhrase=first

If you access The Mindy Thing, you can view the gigglesnort given by JR for the phrase, and if you set all the rods to 0, you can see the entirety of the image connected to the passphrase. Woah. So cool. Just know that not EVERY phrase has an image attached. I will try to make a list of all phrases with images.

The other one is, weird enough, Paldemic. If you go into Paldemic, there's a way to use this to find a couple Paldemic logs. I can't remember how to attach it; I'll ask someone and figure it out, then put it here. Again, only a couple phrases have these from my knowledge, I'll try and list them out.

Chapter 3: The real good shit- Farragnarok database

Okay so all that's fun but what if you really just want all that good fucking content without looping around LORAS2 or the cassette player?

That's where the Farragnarok site becomes very very useful. See, all of the passphrases are stored in the Farragnarok website. You just have to type in the passphrase and file type and you're good to go.

The format you will want to use is:

www.farragnarok.com/PodCasts/[passphrase].[filetype]

You will use .ogg (or sometimes .mp3? I think some are available in both) for audio files, .json for text, and .png for images. Anything else will get you a 404 and will send you to Butler Island.

You'll know you're doing this right and just got a wrong phrase if you type it in and, rather than getting Butler Island, get "whatis going on, i am not good with conputer". If you get this or a proper file, congratulations! You can use this system properly.

Now for the fun shit.

See, Farragnarok also has a special file, just for all the Wastes. It's what we call the glitchpile, and it shows you ALL of the passphrases leaked by JR in the Saturday (or other) leaks. This is what the Player means when it's talking about when the glitch bullshit has been updated. That, or more files have been added to the system. Both are possible.

You can access this file here:
http://farragnarok.com/PodCasts/glitches.json

This is also an example of how the files properly work. "glitches" is the phrase, ".json" is the file type. Note that "glitches" doesn't have an audio file OR an image. It's just text. It doesn't exist in any other capacity.

There are passphrases like that, and it makes them that much harder to find. But they offer valuable information to those of us who like to keep tabs on everything.

Hopefully, this will help you find your way through the passphrase system that much easier. I know I personally prefer using Farragnarok only because I have direct connection to everything and can use it regardless of what browser I'm on, but it's up to you what you really want to do. I just want to offer ways to get people into the system easier.

I am now going to insert some lists of passphrases, sorted by different categories. This section will hopefully give you a good starting point for your adventure into the AudioLogs, or give those who are already familiar a way to get through some of the tangles of phrases that are available.

However, this is the last time I'm going to properly speak to

you in this, so regardless, I hope you have a good day and enjoy
your time as you dive into this. If you need to contact me,
you'll probably be able to find me by now; I'm on Tumblr, I'm on
Discord, you'll find me somewhere.
See ya round. :)

(OH GOD Yeah this is nowhere near done but you know you probably
haven't seen all these logs! Go nuts! Sorry kids, past Krys
never finished her projects and present Krys is just as bad at
it. The logs included here don't necessarily have relevance, no
puzzle in "ooh she included x but not y", I was LITERALLY going
from a to z here and just. Stopped.)

Appendix 1: Puzzle Gigglesnort Logs

168520691708
1669
absstruggle
alchemysim
april
argsaremypassion
author_bot_demands
betterthanexpected
thinklikeawaste
victory
wasted
wis

Appendix 2: SBURBSim-related Logs

12point5
ab2
ab3
ab4
ab5
ab6
ab7
ab8
ab9

```
ab10
ab11
ab13
ab14
abspiel
ab_alchemized
ab_second_robot
ab_sprite_origin
About_Void
aluminum
asdfghjkl
```

Appendix 3: Farragnarok-related Logs

```
13
858
answersthree
```

Appendix 3a: LOMAT-YN? Logs

```
a_matter_of_perspective
barrybonds
```

Appendix 4: Other Lore Logs

```
204
85
adults
all_jr_headcanons
bear_alert
```

Appendix 5: Music Logs

```
Ares_Scordatura
```

Appendix 6: Meta-Logs

```
arms
chaotic_neutral
thanks
```

Appendix 6a: KR Interview Logs
arms

Appendix 6b: Butlerbot Ramble Series
bbhugeramble_01hooks
bbhugeramble_02superb_owl
bbhugeramble_03skullfriends
bbhugeramble_04heir
bbhugeramble_05island
bbhugeramble_06hate
bbhugeramble_07fanfiction_lake
bbhugeramble_10codependency

Appendix ???: Logs with Images
204
85
858
first
all_jr_headcanons
answersthree
its going to be okay
metalPrince
radio_an_apple
radio_an_egg
radio_a_tree
rage
runes
sandwich
sburbsimyellowyard1
secretalligators
smokey
smokeyEternal
storytime
there_will_be_consequences
time
truerootgod
twoprongs
verystrong

```
wasted
what_is_farragnarok
whitehats
yearnfulNode1
yearnfulNode2
yggdrasil
zombievirus
```

Appendix ????: Logs with Paldemics

```
13
858
```